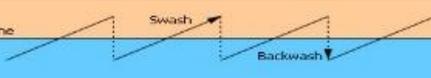
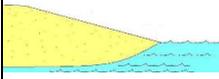
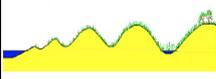


# Coasts

<b>Wave types</b>	Constructive (P 40) Characteristics: <b>Low frequency, low and long, swash stronger so pushes sediment up beach.</b>	Destructive (P39) Characteristics: <b>High frequency, high and steep, backwash stronger than swash so remove sediment from beach.</b>
<b>Wave action (P40)</b>	P. wind  Action: <b>Swash</b>	 Action: <b>Backwash</b>

<b>Coastal processes</b>	<b>Weathering (P38)</b>	1 Chemical - <b>Carbonation</b>	2 Mechanical - <b>Freeze thaw weathering.</b>		
	<b>Mass Movement (P38)</b>	1 <b>Rock fall</b>  What and why? <b>Weathering and erosion weaken cliff so material breaks up and falls down.</b>	2 <b>Sliding</b>  What and why? <b>Erosion and moisture in gaps in cliff cause material to shift in straight line.</b>	3 <b>Slumping</b>  What and why? <b>Erosion and moisture in gaps in cliff cause material to shift with a rotation.</b>	
	<b>Erosion (P88)</b>	1 <b>Hydraulic power</b> What?: <b>Waves trap air in gaps in cliff putting pressure on rocks..</b>	2 <b>Abrasion</b> What?: <b>Particles in water scarp against cliff.</b>	3 <b>Attrition</b> What?: <b>Particles flung against each other.</b>	4 <b>Solution</b> What? <b>Chemicals in water break down cliff.</b>
	<b>Transport -ation (P40)</b>	<b>Longshore drift (See wave action)</b>		Diagram 	
	<b>Deposition</b>	<b>Dropping material</b> Why? <b>Lose of energy (wind drops), carrying too much sediment, sheltered area</b>			

<b>Landforms</b>	<b>Erosional (P39)</b>	1 <b>Stack</b> 	2 <b>Wave cut platform</b> 	3 <b>Headlands and bays</b> 
		Process of formation: <ol style="list-style-type: none"> <li><b>Headlands made of hard rock have weaknesses eg cracks.</b></li> <li><b>Waves erodes cracks expanding into caves.</b></li> <li><b>Continued erosion means cave breaks through headland.</b></li> <li><b>Erosion and weathering wear away rock supporting arch.</b></li> <li><b>Arch collapses forming stack.</b></li> </ol>	Process of formation: <ol style="list-style-type: none"> <li><b>Waves cause erosion at foot of cliff forming wave cut notch.</b></li> <li><b>Notch enlarged as erosion continues.</b></li> <li><b>Rock above notch becomes unstable and collapses.</b></li> <li><b>Repeated collapse means wave cut platform retreats.</b></li> </ol>	Process of formation: <ol style="list-style-type: none"> <li><b>Soft rock erodes more easily than hard rock.</b></li> <li><b>Headlands and bays form where there are alternating bands of harder and softer rock.</b></li> <li><b>Softer rock erodes quickly and forms a curved bay with a gentle slope.</b></li> <li><b>Harder rock eroded more slowly jutting out forming a headland with steep sides.</b></li> </ol>

Depositional (P41)	1 Beach		2 Sand dunes		3 Spit	
	Process of formation:	<ol style="list-style-type: none"> <li>1. Formed on coasts between the high and low water mark.</li> <li>2. Constructive waves deposit material like sand and shingle.</li> <li>3. This forms gently sloping sandy beaches of steep shingle beaches.</li> </ol>	Process of formation:	<ol style="list-style-type: none"> <li>1. Formed when sand deposited by longshore drift is moved up the beach by wind.</li> <li>2. Obstacles (like driftwood) cause wind speed to decrease so sand is not moved.</li> <li>3. Vegetation grows on sand dunes stabilising the sand.</li> <li>4. Over time the oldest sand dunes migrate inland.</li> </ol>	Process of formation:	<ol style="list-style-type: none"> <li>1. Spits form at sharp bends in the coastline eg: river mouth.</li> <li>2. Longshore drift transports sediment past the bend and deposits in the sea because less energy in the water.</li> <li>3. Strong winds and waves curve the end of the spit.</li> <li>4. Material builds up behind the spit where plants can grow.</li> <li>5. Over time area becomes mudflats or salt marsh.</li> </ol> <p>(When a spit extends between one headland and another it becomes a bar with lagoon behind.)</p>
	Example: Jurassic coast	E Stack Old Harry	E Arch Durdle Door	E Cove Lulworth Cove	E Bay Swanage Bay	D Sand dunes Studland

Management	Hard (P44)	1 Sea wall 	2 Groynes 	3 Rock armour 	4 Gabions 
	Soft (P44)	1 Beach nourishment		Dune regeneration	
	Managed retreat (P44)	Coastal realignment	What is it? Removing defences and allowing the sea to flood the land behind.	Advantage: Cheap and easy so money can be spent protecting valuable parts of coastline.	Disadvantage: Can cause conflict eg farmers will lose their fields.
		<p>Advantage: Prevents erosion fully and can also prevent flooding as energy of waves reflected out to sea reducing insurance costs.</p> <p>Disadvantage: Very expensive to build and maintain so less money to spend on public services like schools.</p>	<p>Advantage: Trap sediment building up the beach so it absorbs the energy of the waves.</p> <p>Disadvantage: Starve beaches further down the coast so less increased erosion.</p>	<p>Advantage: Fairly cheap and can also limit flooding as energy of waves absorbed reducing insurance costs.</p> <p>Disadvantage: Ugly to look at so the number of tourists may reduce meaning job losses.:</p>	<p>Advantage: Fairly cheap and can also limit flooding as energy of waves absorbed reducing insurance costs.</p> <p>Disadvantage: Ugly to look at so the number of tourists may reduce meaning job losses.:</p>
		<p>Advantage: Creates wider beaches absorbing the energy of the waves so less erosion of cliff.</p> <p>Disadvantage: Material is taken from the sea bed which disrupts the ecosystem.</p>		<p>Advantage: Wave energy is absorbed which prevents erosion of the cliff.</p> <p>Disadvantage: Very expensive so less money to spend on services like schools.</p>	

Example- Holderness Coast (P45)	Reasons for...	Coastline retreating because.. <b>erosion causing cliff to collapse as the cliff made of soft boulder clay.</b>	Rate of coastal retreat per year: <b>1.8 metres.</b>	In need of protection because.. <b>Town like Hornsea and Withernsea and roads like B1242.</b>
	Management	Hard Engineering – what was done? <b>Two rock groynes built at Mableton to trap sediments and build up beaches so energy of waves absorbed reducing erosion.</b>		
	Effects	Erosion reduced at Mableton... But Conflict because: Economic: <b>Land eroded south of Mableton eg Great Cowden Caravan Park so loss of jobs.</b> Environmental: <b>Loss of habitat for wildlife at Spun Head due to erosion because less material being transported from further up the coast.</b>		